

## Bedminster Township Police Department 55 Miller Lane, Bedminster, NJ 07921 (908) 212-7024, Ext. 275 • www.bedminster.us

## **Alarm Registration Form**

(All Information Provided Will Remain Confidential)

CHECK (✓) TYPE OF REGISTRATION				
	Prior Registration Before 1/1/2025 (No Fee) – Prior Registration #			
	Medical Alarm Only (No Fee)			
	NEW Registration After 1/1/2025 (\$50.00 One Time Fili	ng Fee).		
CF	CHECK (✓) TYPE OF ALARM			
	Residential Property Alarm:			
	Property Owner Name			
	Physical Address			
	Mailing Address (if different from above)			
	Email of Person Responsible for Alarm	Home Phone		
	Owner #1 Mobile PhoneOv	vner #2 Mobile Phone		
	Medical Alarm: (Please Complete "Emergency Contacts" on Page 2)  Medical Alarm Owner #1 Name			
	Medical Alarm Owner #2 Name Physical Address			
	Mailing Address (if different from above)			
	Home Phone			
	Owner #1 Mobile Phone			
	Business/Commercial Property Alarm:			
	Business/Commercial Property Name			
	Physical Address			
	Mailing Address (if different from above)			
	Business Owner Name	Email		

Business/Commercial Property Alarm (continued):				
	Email of Person Responsible for Alarm_	Mobile Phone		
	Property Owner Information Name (if different from above)			
	Property Owner Mobile Phone (if different from above)			
	MERGENCY CONTACTS (Those who usiness/Commercial Property Alarm)	have keys and knowledge of the Residential, Medical,		
1.	Name_	Mobile Phone		
	Address			
2.		Mobile Phone		
	Address			
ALARM INSTALLER				
Na	ame			
		Account #		
ALARM MONITORING SERVICE				
Na	ame			
Name				
ALARM APPLICANT SIGNATURE				
Signature of Applicant		Date		
* * * PLEASE MAKE CHECKS PAYABLE TO "BEDMINSTER TOWNSHIP" * * *				
Visit www.bedminster.us for Alarm Ordinance and False Alarm Fine Information.				
Questions Contact Duane Kavanaugh, Alarm Administrator on (908) 212-7024, Ext. 275 or <a href="mailto:dkavanaugh@bedminster.us">dkavanaugh@bedminster.us</a>				
Г	THIS SECTION FOR TOWNSHIP USE ONLY			
	Fee Paid Payment Type	Check # Registration		